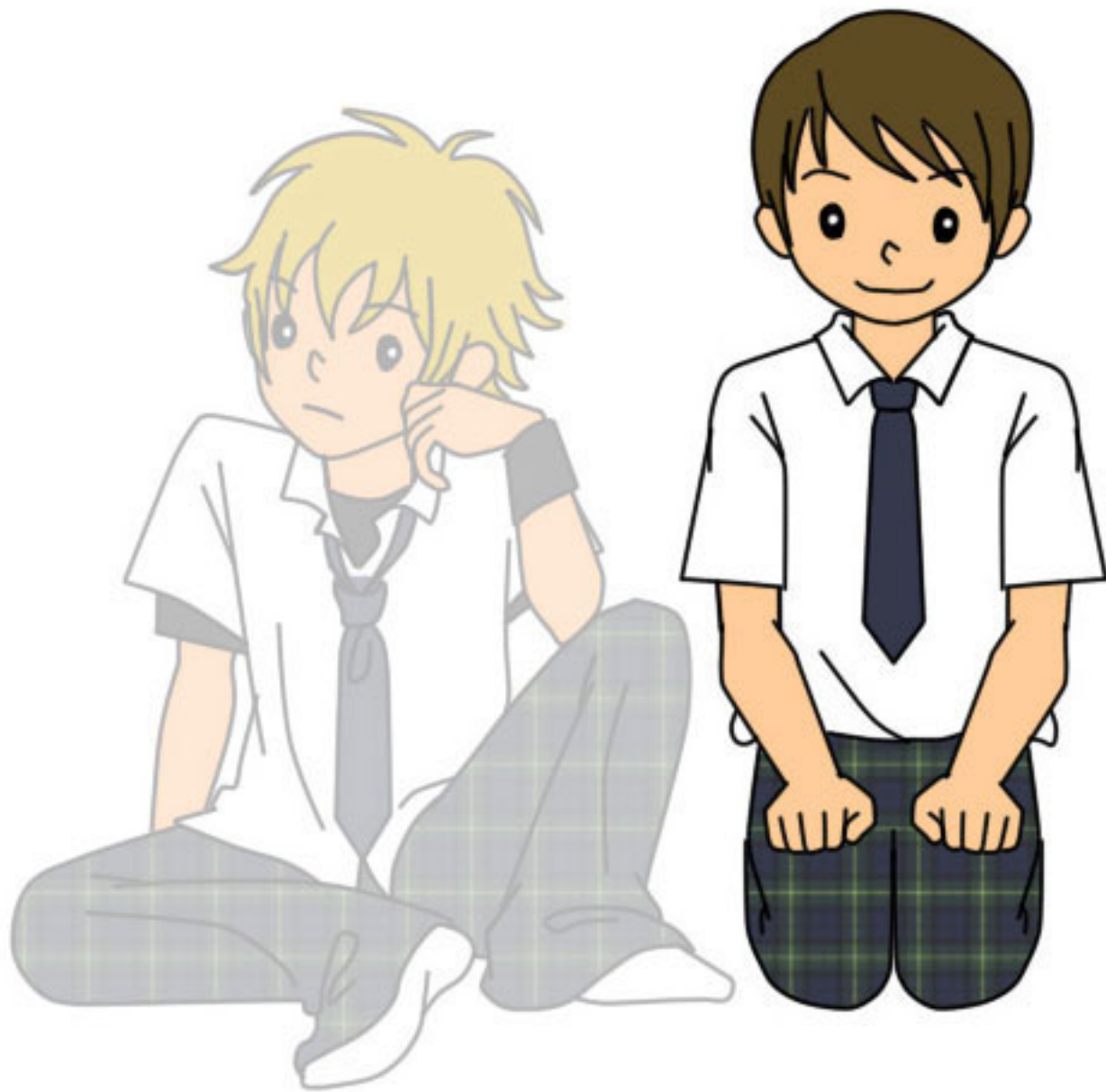


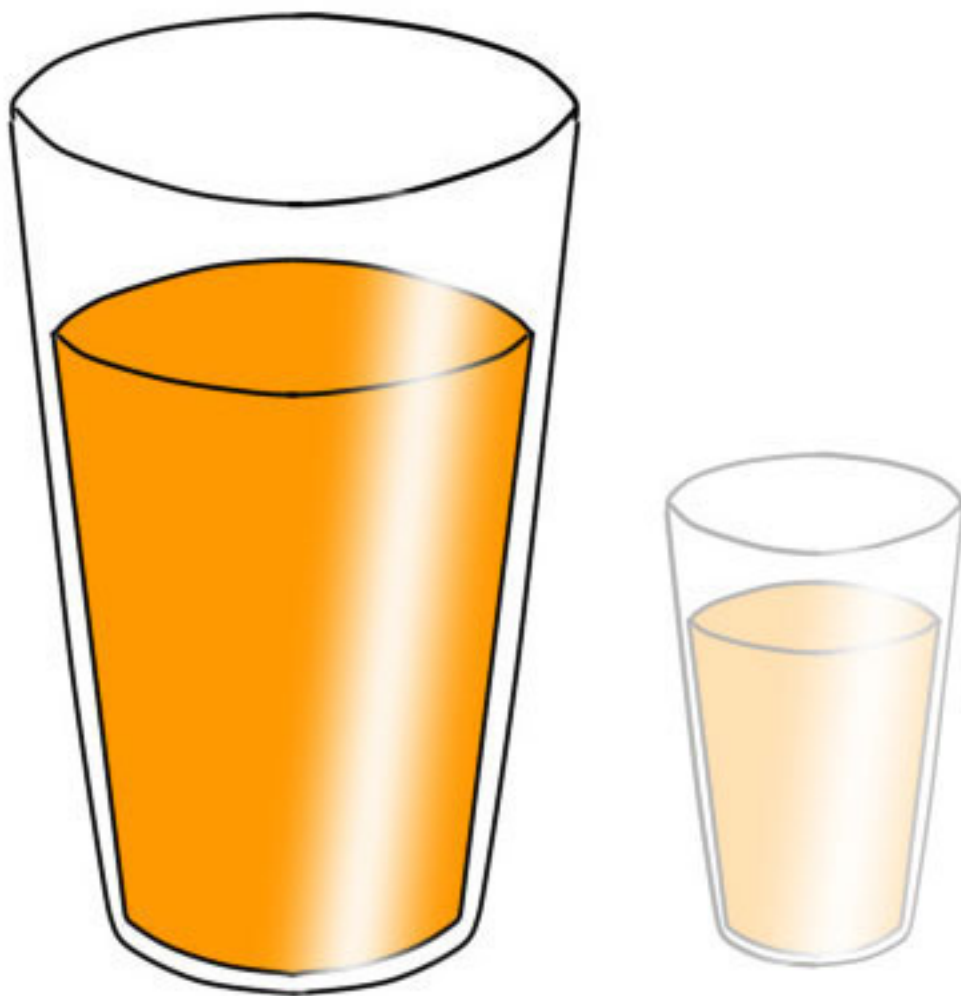
bad



good

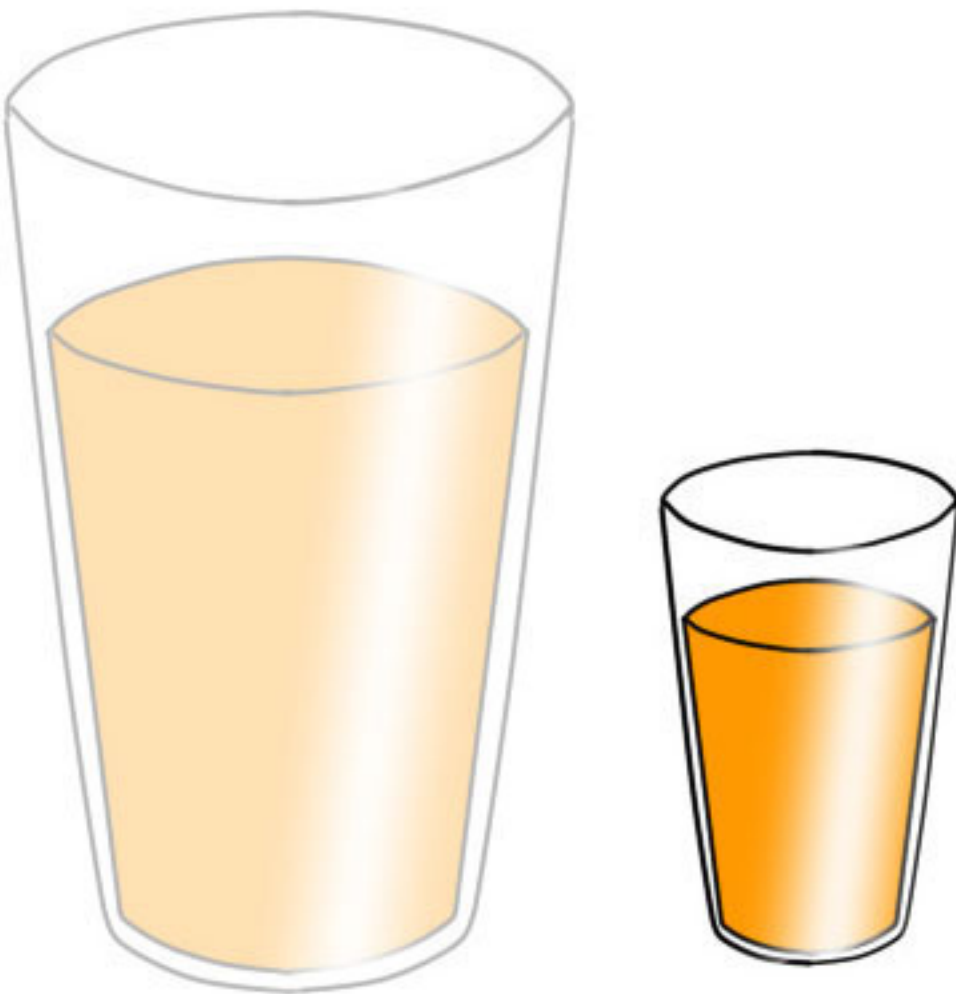


big

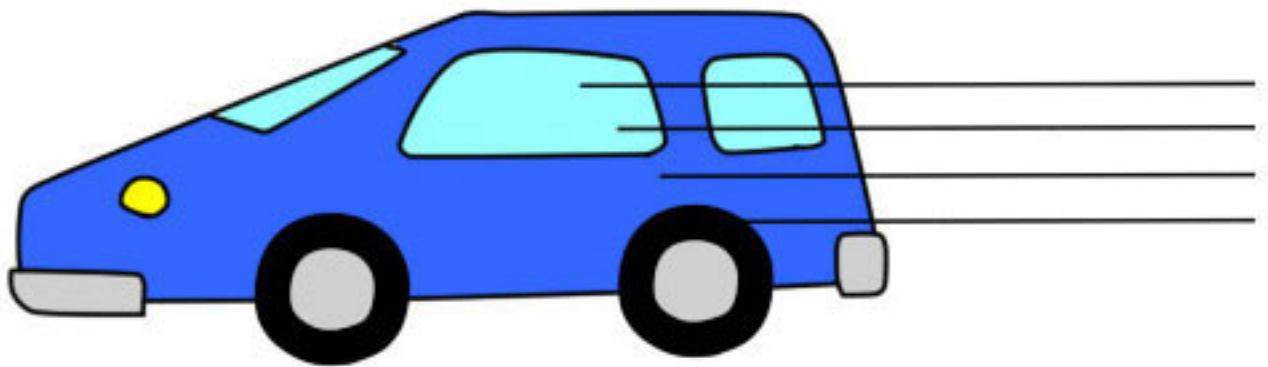




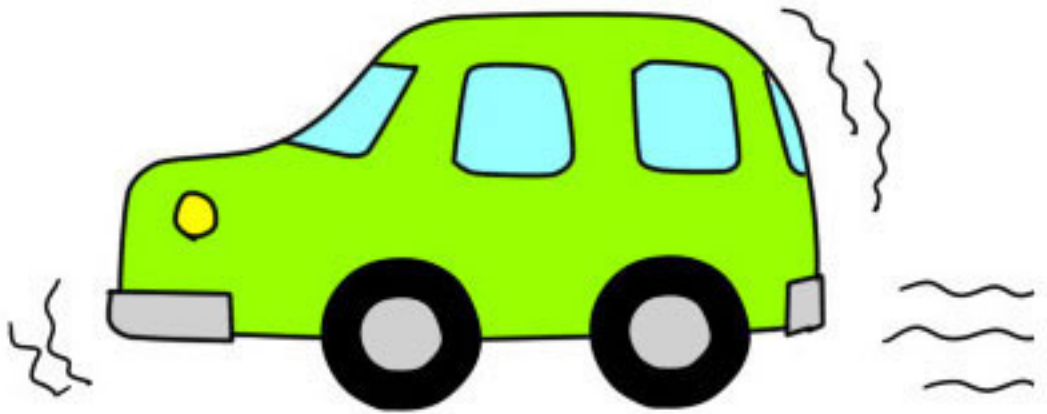
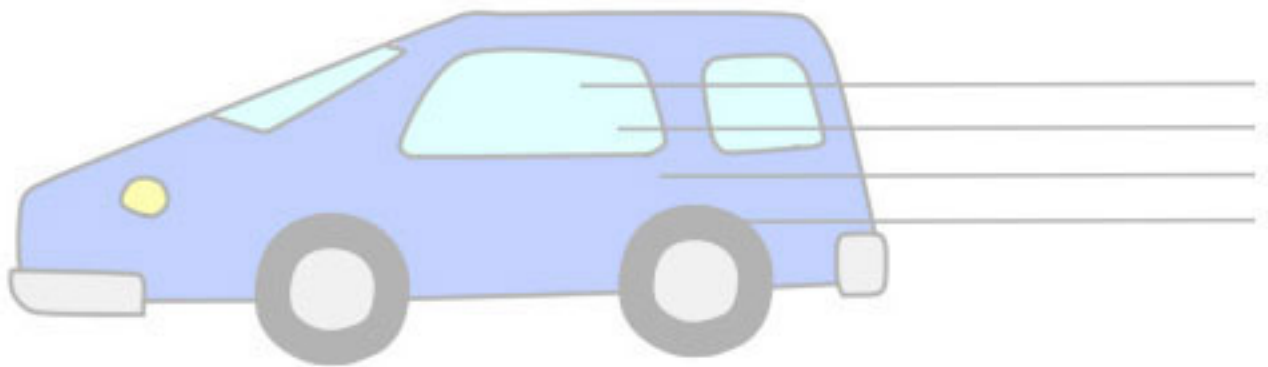
small



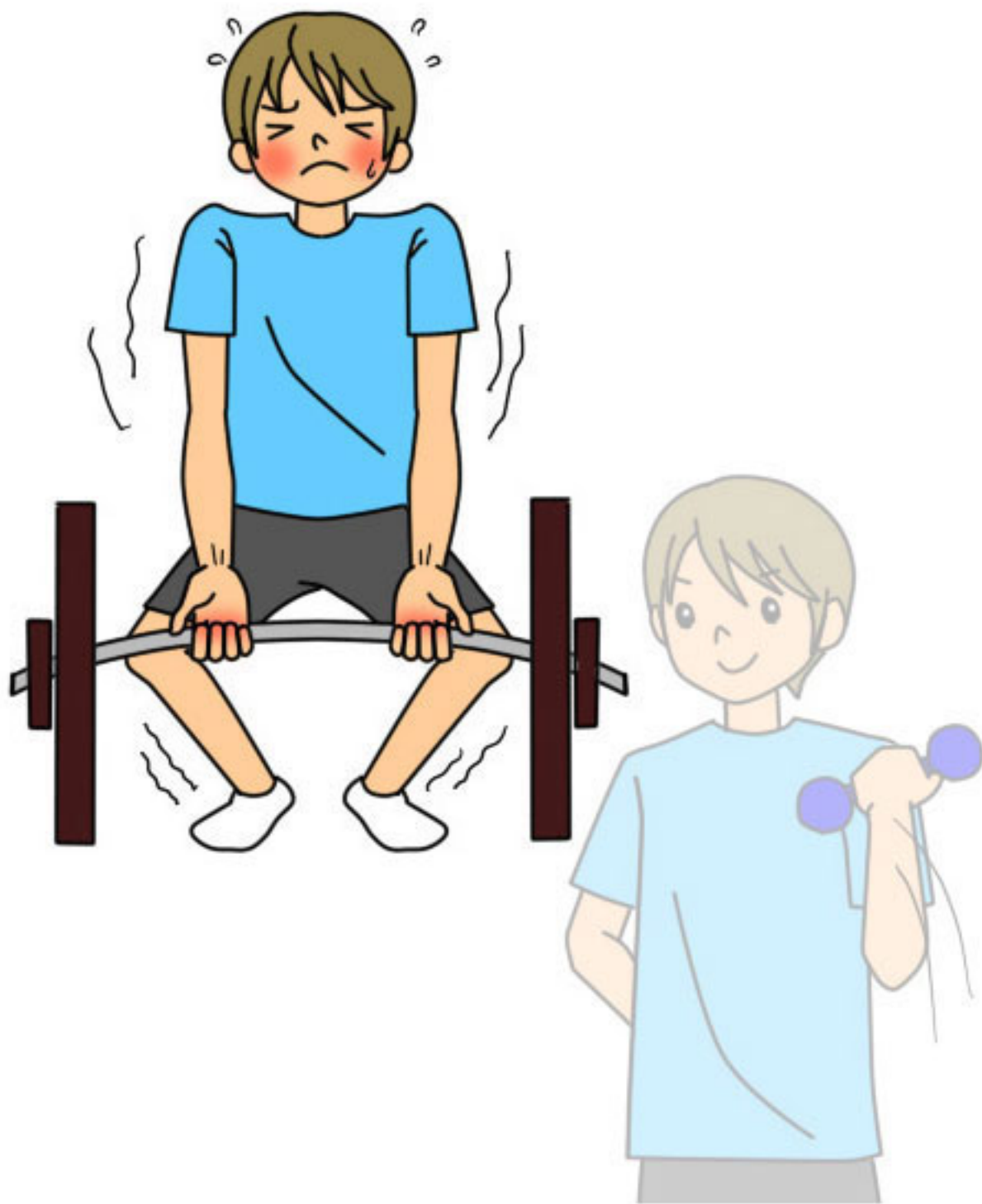
fast



slow



heavy





light

